Tournament information: I. ALBA Open					
Tournament organizer	Brunswick-Fivex Bowling Club				
Tournament name	I. Alba Open				
Place	FiveX Bowling Center				
City	8000 Székesfehérvár, Palotai u. 6.				
Country	Hungary,				
First day	September 7th 2011				
Last day	September 11th 2011				
Category	Open				
Event	Single				
Woman handicap and juniors to 16 years	8 pins per game				
Entry					
Contact	Martin, József (hungarian); Kapronczay Gergely (English)				
Mobile	+36 30 939 0898; +36 70 220 1151				
Online Registration	www.bowlingtournament.eu				
E-mail	verseny@fehervarbowlingclub.hu				
Tournament place					
Lanes	10 Brunswick Pro Anvilane (5 years old)				
Centre website	www.fivex.hu				
E-mail	info@fivex.hu				
Entry fee					
	1-4 squad - 30 € / re-entry 25 €				
	5-12 squad - entry 40 €				
First Re-	-entry - 35 € / Every additional Re-entry - 25 €				
	Desperado - 20 €				
Prize money in €					
First place (1)	600 € + Cup				
Second place (2)	400 € + Cup				
Thir place (3)	200 € + Cup				
Places from 4 to 8	100 € + Certification				
Places from 9 to 16	50 € + Certification				
First "perfect game" of the tournament	150 €				

Lane assignments and lane movements					
Lane draws	Done by the organizer				
Players per pair in squads	4 (Qualification, Final steps 1-3)				
Frequency of movement	After each game				
Movement method	Left lane players moves left and right lane players moves right				
Number of lanes to move	2				

Tournament format

American system tournament format.

Qualification

Entries and re-entries, 6 games

Desperado

1 game, best 4 players go to Final step 1.

40 players will qualify for the final steps

A: 30 players from the general standing including results from all qualification squads

B: 6 players from a separate standing with most points from Squad 1 to 4, who didn't qualify directly to standing "A"

C: 4 players from the desperado squad

Players are qualified from the categories in the order A - B - C

Seeding for the final step 1-3

Players qualified from the B-standing (6), the C-standing (4) and players positioned 21-30 in the general standing (10) will qualify for the final step 1

Players positioned 11-20 in the general standing will qualify for the final step 2

Players positioned 1-10 in the general standing will qualify for the final step 3

Final step 1

20 players will play 4 games with the 50% pin fall from the qualification carried forward Players positioned 1-10 are qualified for the final step 2

Players positioned 11-20 will be ranked 31-40 according to their position in the final step 1

Final step 2

20 players will play 4 games starting from scratch

Players positioned 1-10 are qualified for the final step 3

Players positioned 11-20 will be ranked 21-30 according to their position in the final step 2

Final step 3

20 players will play 4 games starting from scratch

Players positioned 1-8 are qualified for the final step 4

Players positioned 9-20 will be ranked 9-20 according to their position in the final step 3

Matches in the final step 4-6

In all matches the highest seeded player will meet the lowest seeded player, the second highest seeded player will meet the second lowest seeded player etc.

In final steps 4-5 matches will be played over 1 game

In final step 6 match will be played over 2 game, total pin fall to count

Final step 4

4 matches over one games, will be combined as follows:

Match 1: Player seeded 1 vs. Player seeded 8

Match 2: Player seeded 2 vs. Player seeded 7

Match 3: Player seeded 3 vs. Player seeded 6

Match 4: Player seeded 4 vs. Player seeded 5

The 4 winners will continue to the final step 5

The 4 losers will be ranked 5-8 according to their seeding

Final step 5

2 matches over one games

The 2 winners will continue to the final step 6

The 2 losers will be ranked 3-4 according to their seeding

Final step 6

1 match over 2 game, total pin fall to count

The loser will be ranked 2

The winner will be ranked 1

Tournament tie rules

Qualification and the final step 1-3

In case of a tie, the highest ranked player will be the player with the highest last game. If a tie still exists the highest ranked player will be the player with the highest second last game, then the player with the highest third last game etc.

Final step 4-6

In case of a tie in a match, a one ball roll off on a full set of pins will be played, repeated until the tie is broken.

Registrate online at www.bowlingtournament.eu

Qualification squads

Squad	Day	Date	Time	Places
Squad 01	Wednesday	31.08	15:00	20
Squad 02		01100	19:00	20
Squad 03	Thursday	01.09	15:00	20
Squad 04	marsaay	01.07	19:00	20
Squad 05			13:00	20
Squad 06	Friday	02.09	16:00	20
Squad 07			19:00	20
Squad 08			10:00	20
Squad 09			13:00	20
Squad 10	Saturday	03.09	16:00	20
Squad 11			19:00	20
DESPERADO			22:00	n+1

Final Step I			9:00	
Final Step II			11:30	
Final Step III	-		14:00	
Final IV-VI.	Sunday	04.09	16:30	

Lane Maintenance between each Squad in Qualification, Semi- Final step and before the Finals.

Announcement of results around 18:30