| Tournament information : I. ALBA Open |  |
| :---: | :---: |
| Tournament organizer | Brunswick-Fivex Bowling Club |
| Tournament name | I. Alba Open |
| Place | FiveX Bowling Center |
| City | 8000 Székesfehérvár, Palotai u. 6. |
| Country | Hungary, |
| First day | September 7th 2011 |
| Last day | September 11th 2011 |
| Category | Open |
| Event | Single |
| Woman handicap and juniors to 16 years | 8 pins per game |
| Entry |  |
| Contact | Martin, József (hungarian); Kapronczay Gergely (English) |
| Mobile | +36 30939 0898; +36 702201151 |
| Online Registration | www.bowlingtournament.eu |
| E-mail | verseny@fehervarbowlingclub.hu |
| Tournament place |  |
| Lanes | 10 Brunswick Pro Anvilane (5 years old) |
| Centre website | www.fivex.hu |
| E-mail | info@fivex.hu |
| Entry fee |  |
|  | 1-4 squad - 30 € / re-entry 25 € |
|  | 5-12 squad - entry 40 € |
| First Re-entry - 35 € / Every additional Re-entry - $25 €$ |  |
|  | Desperado - $20 €$ |
| Prize money in $€$ |  |
| First place (1) | $600 €+$ Cup |
| Second place (2) | $400 €+$ Cup |
| Thir place (3) | $200 €+$ Cup |
| Places from 4 to 8 | $100 €+$ Certification |
| Places from 9 to 16 | 50 € + Certification |
| First "perfect game" of the tournament | 150 € |


| Lane assignments and lane movements |  |
| :--- | :--- |
| Lane draws | Done by the organizer |
| Players per pair in squads | 4 (Qualification, Final steps 1-3) |
| Frequency of movement | After each game |
| Movement method | Left lane players moves left and right lane players moves <br> right |
| Number of lanes to move | 2 |

## Tournament format

## American system tournament format.

## Qualification

Entries and re-entries, 6 games

## Desperado

1 game, best 4 players go to Final step 1.

## 40 players will qualify for the final steps

A: 30 players from the general standing including results from all qualification squads
B: 6 players from a separate standing with most points from Squad 1 to 4 , who didn't qualify directly to standing „A"
C: 4 players from the desperado squad

Players are qualified from the categories in the order A - B - C

## Seeding for the final step 1-3

Players qualified from the B-standing (6), the C-standing (4) and players positioned 21-30 in the general standing (10) will qualify for the final step 1
Players positioned 11-20 in the general standing will qualify for the final step 2
Players positioned 1-10 in the general standing will qualify for the final step 3

## Final step 1

20 players will play 4 games with the $50 \%$ pin fall from the qualification carried forward Players positioned 1-10 are qualified for the final step 2
Players positioned $11-20$ will be ranked $31-40$ according to their position in the final step 1

## Final step 2

20 players will play 4 games starting from scratch
Players positioned 1-10 are qualified for the final step 3
Players positioned 11-20 will be ranked 21-30 according to their position in the final step 2

## Final step 3

20 players will play 4 games starting from scratch
Players positioned 1-8 are qualified for the final step 4
Players positioned $9-20$ will be ranked $9-20$ according to their position in the final step 3

## Matches in the final step 4-6

In all matches the highest seeded player will meet the lowest seeded player, the second highest seeded player will meet the second lowest seeded player etc.
In final steps 4-5 matches will be played over 1 game
In final step 6 match will be played over 2 game, total pin fall to count

## Final step 4

4 matches over one games, will be combined as follows:
Match 1: Player seeded 1 vs. Player seeded 8
Match 2: Player seeded 2 vs. Player seeded 7
Match 3: Player seeded 3 vs. Player seeded 6
Match 4: Player seeded 4 vs. Player seeded 5
The 4 winners will continue to the final step 5
The 4 losers will be ranked 5-8 according to their seeding

## Final step 5

2 matches over one games
The 2 winners will continue to the final step 6
The 2 losers will be ranked $3-4$ according to their seeding

## Final step 6

1 match over 2 game, total pin fall to count
The loser will be ranked 2
The winner will be ranked 1

## Tournament tie rules

## Qualification and the final step 1-3

In case of a tie, the highest ranked player will be the player with the highest last game. If a tie still exists the highest ranked player will be the player with the highest second last game, then the player with the highest third last game etc.

## Final step 4-6

In case of a tie in a match, a one ball roll off on a full set of pins will be played, repeated until the tie is broken.

## Registrate online at www.bowlingtournament.eu

Qualification squads

| Squad | Day | Date | Time | Places |
| :---: | :---: | :---: | :---: | :---: |
| Squad 01 | Wednesday | 31.08 | 15:00 | 20 |
| Squad 02 |  |  | 19:00 | 20 |
| Squad 03 | Thursday | 01.09 | 15:00 | 20 |
| Squad 04 |  |  | 19:00 | 20 |
| Squad 05 | Friday | 02.09 | 13:00 | 20 |
| Squad 06 |  |  | 16:00 | 20 |
| Squad 07 |  |  | 19:00 | 20 |
| Squad 08 | Saturday | 03.09 | 10:00 | 20 |
| Squad 09 |  |  | 13:00 | 20 |
| Squad 10 |  |  | 16:00 | 20 |
| Squad 11 |  |  | 19:00 | 20 |
| DESPERADO |  |  | 22:00 | $\mathrm{n}+1$ |


| Final Step I | Sunday | 04.09 | 9:00 |  |
| :---: | :---: | :---: | :---: | :---: |
| Final Step II |  |  | 11:30 |  |
| Final Step III |  |  | 14:00 |  |
| Final IV-VI. |  |  | 16:30 |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
| Lane Maintenance between each Squad in Qualification, Semi- Final step and before the Finals. <br> Announcement of results around 18:30 |  |  |  |  |

